WORLD WAR III: THE PROJECT 2025 SCENARIO

Doomsday Report – Global Collapse Simulation

CLASSIFIED – TOP SECRET

EXECUTIVE SUMMARY

This report simulates a full-scale global war triggered by the implementation of Project 2025 in the United States, leading to the collapse of the existing world order and escalation into a multi-bloc conflict. The findings outline a 10-year conflict scenario, alternate endings, casualty estimates, economic collapse, and projections up to 2125.

GLOBAL ALLIANCES

Three dominant blocs emerge: 1. U.S. Bloc (Fortress America) – United States, UK, Canada, Australia, Japan. 2. Eurasian Axis – China, Russia, Iran, North Korea, Belarus. 3. European Defense Union – France, Germany, Poland, Baltics. Swing States: India, Turkey, Gulf States.

SIMULATION TIMELINE

Years 0–2: Collapse of NATO, Russia invades Eastern Europe, China blockades Taiwan. Years 3–4: Full global escalation, cyber warfare, proxy conflicts in Middle East. Years 5–6: Tactical nuclear strikes in Eastern Europe and Pacific. Years 7–10: Global stalemate, economic collapse, humanitarian crisis.

CASUALTIES & ECONOMIC IMPACT

• Estimated Death Toll: 200–400 million. • Global GDP Collapse: ~50% reduction within 6 years. • Refugee Displacement: 1+ billion people.

ALTERNATE ENDINGS

1. U.S. Comeback Path – U.S. regains global dominance after tech-driven counteroffensive. 2. China Supremacy Path – Beijing leads a unified Eurasian trade-military empire. 3. Negotiated Collapse – World fragments into fortified mega-regional powers; no global governance.

AFTERMATH FILE

• Death Toll by Region: Asia (150M), Europe (120M), North America (30M), Africa (50M). • Survivor Nations: U.S., China, India, EU core states. • Civilization Recovery Timeline: Minimum 50–75 years.

100-YEAR PROJECTION (YEAR 2125)

1. Neo-American Confederation – AI-driven technocracy. 2. Chinese Technocratic Empire – Total surveillance, central control. 3. Fractured Megacity World – City-states dominate, constant low-level conflict.